



## **37<sup>th</sup> Annual Operation Olave May 24<sup>th</sup> & 25<sup>th</sup>, 2025**

### **Operation Olave Guider Information**

**Connell Park and AYR Motor Center, Woodstock, NB**

Hosted by Fiddlehead District

### **Accommodations**

#### **Campground**

Most Units tent at the campground the night of the hike. A great opportunity to make this a 2-night camp – arrive Friday night. Picnic tables are available. No fire pits or outdoor kitchen building. There are 2 public washrooms/change rooms (toilet/sink only) located in Connel Park. Porta potties will be set up on Friday at the tent site

#### **Arena**

Site of Operation Olave Headquarters, Unit Registration and Operation Olave Hike starting point for all Unit Teams. Washrooms are available if needed (locker room toilet and showers). Lights will be on the entire night. Adult Guiders ONLY have access to hot beverages and snacks throughout the night at headquarters

### **Food**

#### **Saturday Night Supper**

If you are planning on cooking your own food, some type of propane powered cooker is required as there are no fire pits at the tent site. Several fast-food establishments are within walking distance. Two major grocery stores and coffee shops are within a minute's drive

#### **Operation Olave Hike**

During the event, there is a station with hotdogs and hot chocolate near AYR Headquarters for participants. Coffee, tea and small snacks are available inside the AYR Arena for Adult Guiders ONLY. It is recommended that girls and guiders bring snacks, water ect.... For during the event

#### **Sunday Morning Breakfast**

Hot breakfast is served across town at the Knights of Columbus Hall, 143 Charles Street, at 08:00 am. Be prepared to transport unit members there by vehicle as it is too far to walk. Everyone MUST bring their own camp dishes and utensils. Come prepared with a way to travel dirty dishes back to camp site. ALL dishes are to be washed back at the tent site



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### Pre-event

#### **4:00 pm      Registration Starts**

Located at AYR Headquarters. Signs will be posted to enter through lower level entrance (beside dog park). Guider will need any registration forms, payments, pink HST slips etc. Each Team will be given an information package with group number pins, event map etc.

#### **6:00 pm      Official Opening Ceremony and Flag Raising**

Located at Flagpole beside Tent site all Units and Unit Guiders expected to attend

#### **6:30 pm      Campfire**

Located at Tent site all Guides, Pathfinders and Rangers will attend Campfire. Come prepared to sing and shout your teams Operation Olave spirit

#### **6:30 pm      Guider Meeting**

Located at Flagpole one Guider from each Unit will attend meeting that covers any general information/business about the event

### Operation Olave

#### **7:30 pm      Operation Olave Hike**

Guide and Pathfinder Teams need to be assembled at the AYR Headquarters and ready to go. Teams will not be able to return to tent site until the end of the event. Guide Teams need to be accompanied by a Guider. Pathfinder Teams do not. There will be Guiders, and local police present on site during the hike

Operation Olave committee asks that no one uses the main entrance of the AYR Motor Center for quick access to Headquarters. The main entrance of the AYR Motor Center is prohibited. Please use the big bay door of the lower entrance for traveling in and out of the building

There will be a lot of walking and waiting at times, so bring a sit upon and game ideas to pass time. The weather may be warm during the day but cool off as the night goes on, so dress appropriately. There are 3 Sections with Challenge Stations set up, these are spread out between Connell Park, AYR Motor Center Arena and Y's Men sites. Each Section has washroom facilities.

**If leaving early and/or finished, Guider and Teams MUST SIGN OUT of the event at Operation Olave Headquarters prior to returning to the tent site.**

### Awards

#### **8:00 am      Awards Presentation at Sunday Breakfast located at Knights of Columbus, 143 Charles Street (transportation required)**

Operation Olave                      presented to the winning Guide and Pathfinder Teams  
1<sup>st</sup>, 2<sup>nd</sup> & 3<sup>rd</sup> place awards and ribbons

Amazing Race                      presented to the Pathfinder Team finishing the race first

Shianne DeLong Memorial      presented to the Team demonstrating the principles of  
Guiding through Co-operation and Team Spirit



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### Guide and Pathfinder Teams

1. Maximum of 4 members per Guide and Pathfinder Team. Teams can include members from another area unit if needed. A Team cannot mix Guide and Pathfinder members. Teams of 2 members and mixed areas have won first place awards in the past
2. Each Team must request entry and exit from a Challenge Station and state Team number while making the Guide sign. Teams can create unique songs for entry and exit of Challenge station
3. Team costumes and props are allowed. Remember this is a hike out in the elements till midnight. Always be thinking about safety and comfort

### Operation Olave Overnight Hike

1. The Hike competition is based on points awarded at each Challenge Station, for a total overall Team score. *A Team does not need to finish first to win!*
2. Challenges last approximately 5 minutes each. Challenges Stations in the past have included knots, memory games, plant/tree identification, mazes, minute to win it, tent building or activities that require teamwork, strength, coordination and preparedness ect
3. The Challenge Station host will be scoring each Team based on teamwork, politeness, respect, knowledge and how the Team entered and exited the Challenge Station
4. At each Challenge Station, a Team *must have the person hosting the Challenge Station 'sign off' that the Team visited and completed the challenge*. A card with a map and Challenge Station sign off space is provided to each Team
5. *Guiders CANNOT enter or help a Team with a Challenge!* If this happens the Challenge Station host will lower Team points scored, lowering the overall Team score of the event
6. *Once the Operation Olave Hike begins, the Team is not permitted to return to the campground and/or tent site.* Come prepared to Headquarters at the start of the hike by dressing appropriately and carry a backpack with items you will need such as flashlight, water, snacks, rain gear, warm clothes, sit upon, pen, and paper ect
7. This year's event all Teams are expected to be signed out at Headquarters at midnight. Be prepared for a fair amount of walking and at times, waiting

***Bring your Girl Guide spirit; for it will be tested***



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### Amazing Race Pathfinder Challenge

1. Pathfinder Teams have an extra contest in the form of Amazing Race Clues
2. Each Pathfinder Team *after completing a Challenge Station and exiting*, will ask the Challenge Station Host if there is an additional Amazing Race Clue
3. The Pathfinder Team works off to the side of the Challenge Station and *completes the Amazing Race Clue*
4. *Once completed, without interrupting another Team in the Challenge Station, the TEAM will ask the Challenge Station Host for the Amazing Race token*
5. *All Amazing Race tokens are collected and saved throughout the hike*
6. *Once all Challenge Stations are completed, Pathfinder Teams return to Headquarters to Sign out of the hike. Amazing Race tokens are returned and counted when signing out of the hike*
7. To win the Amazing Race, at sign out of the hike the Pathfinder Team will:
  1. Have all Amazing Race tokens accounted for, and
  2. Proof of completing all Challenge Stations in the hike, and
  3. Be the first Pathfinder Team to sign out with 1 and 2 completed
8. Remember, even if a Team does not win the Amazing Race, a Team can still win Operation Olave

***Remember..... Have Fun!!!!***



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### Guider and Unit Event Schedule

|          |              |   |
|----------|--------------|---|
| Saturday | 2:00-4:00 pm | Connell Park Campground, Set up tent site                 |
|          | 4:00 pm      | AYR Headquarters, unit registration                       |
|          | 6:00 pm      | Flagpole - Opening Ceremony                               |
|          | 6:30 pm      | Tent site - Campfire                                      |
|          | 6:30 pm      | Flagpole - Guider meeting                                 |
|          | 7:30 pm      | AYR Headquarters – Hike begins - Guide/Pathfinder teams   |
| Sunday   | 12:00 am     | AYR Headquarters – Hike ends – all teams to be signed out |
|          | 12:00 am     | Challenge Stations – clean up/assist                      |
|          | 7:00 am      | Wake up   |
|          | 8:00 am      | Knights of Columbus – breakfast (143 Charles Street)      |
|          | 9:00 am      | Knights of Columbus – Awards presentation                 |
|          | 10:00 am     | Tent site – Units pack up/cleanup site and travel home    |

### Guiders

1. One Guider is to register the Team(s) from their Unit
2. One Guider is to attend the Guider meeting during the campfire at 6:30 pm Saturday
3. Guider First Aiders will have Dotted Flagging Tape on their arms
4. Adults are asked to assist with patrolling Cross Walks, Trails and Tent Sites so no girl gets hurt, lost or left behind
5. Teams are made up of 4 Guides or 4 Pathfinders (not mixed)
6. Teams are asked to always stay on the trail
7. The event area is divided into 3 sites:      Section A      Section B      Section C
8. Unit Teams are to do all Challenge Stations in one section before moving on to the next section
9. Unit Teams present with their Team Number and the Guide Sign  
Example: Entering station: Team \_\_\_\_\_ wishes permission to enter this station  
Leaving station: Team \_\_\_\_\_ wishes permission to leave this station
10. Unit Teams will be penalized points 1) if more than 4 girls present as a team,  
2) Guider/Adult Volunteer accompanies/participates in challenge with Team
11. Guider with Unit Teams **MUST SIGN OUT** at AYR Headquarters if leaving event early and/or finished and going back to the tent site. The entire Team exits the hike.
12. Please use your own cutlery and dishes for all food and drinks. Disposable items will not be available
13. Hot drinks will be available for the Adult Guiders ONLY at AYR Arena Headquarters throughout event