**This is a suggested list of items that units should bring to accommodate cooking & shelter for their teams.   
You will likely want to add to this list, but it is a starting point for units/Guiders who are new to Quest!**

**Campsite / Facility**

* Pathfinders will be camping on Elm Loop at Smileys Provincial Park. Each unit will be assigned a camping area based on the number of participants. These sites are field camping with few trees.
* Ranger units/groups running projects will be assigned tenting sites on Maple Loop at Smileys Provincial Park. Each group will be assigned sites based on the size of their group.
* Assigned sites will be communicated to Guiders the week before Quest.
* It is recommended that units have a dining shelter, or tarps/poles to construct a shelter.
* Washrooms will be flush toilets and outhouses. Toilet paper is not guaranteed to be supplied – everyone needs to bring a roll. All facilities are to be kept clean. Please report any issues to Quest HQ or Security as soon as they are noticed. Please remind youth to treat the washrooms with respect, or they will be closed.
* While there is access to water at Smileys, we cannot guarantee will be potable. Therefore, the kit list asks each participant to bring 4L of water. Units may also want to bring a large water jug. Units will need water for drinking, cooking and dishwashing.
* There is no waste disposal on site. Units must bring garbage bags and compost bags & remove their trash from the property. Remind your teams that they are responsible for all waste during Quest; they cannot leave garbage at project sites, on roads, in communal areas, etc. Any teams found to be littering can lose opportunities to complete projects or be asked to return to their campsite and be not permitted to complete any further projects.
* Plan for gray water disposal. You cannot put water with food content into the gray water pit. It needs to be strained. A typical set up for this would be using pantyhose to strain the water into a bucket, and disposing of the compost matter in your compost bin separately.

**Cooking**

* Each unit needs all kitchen supplies - camp stoves, propane, pots, pans, cooking and serving utensils, dishes, dishpans, soap, bleach, etc.
* Small campfires will be permitted, if burn regulations allow. Please do not bring wood into the park, as per park regulations. Firewood will be provided.
* Cooking must be done on propane stoves. A Guider must supervise when stoves are being used.
* We recommend choosing meals that are easy to prepare and serve, especially for the post-Quest meal when everyone is tired.

**Other Items**

* Lanterns or other method of lighting for your camping area. You cannot have enough lighting!
* First Aid Kit – units deal with most first aid issues except for during Quest (10am to 10pm).
* Unit H1 forms – Unit Guiders need a copy of H1 forms for your unit – this is in addition to the ones you provide for Quest nametags.